warrenlindseyart.com
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WXL
WARREN LINDSEY

WORK EXPERIENCE

Autoclave VIsions LLC — Art Lead
August 2017 - Present
Co - Founder and lead artist of an indie studio where my main role was generating art of various forms for the company and its projects.

SCAD+ — Entrepreneurial Program
August 2017 - June 2018
Selected for post-graduate Incubator program where I co-founded a company with support and funding from SCAD.

ESRI Digital Media x SCAD — 3D Artist
January 2017 - March 2017
Tasked with creating and conceptualizing environments, assets, and interfaces for ESRI data visualization in the HTC Vive and Microsoft Hololens.

VialityPlus Ltd, Hong Kong — 3D Artist
March 2016 - April 2016
Creating 3D Environments and prop for VR experiences. Designing immersive experiences in VR. Working in Unity to assemble environments and organize animation sequences using Unity's Animator.

EDUCATION — Savannah College of Art and Design

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B.F.A Interactive Design and Game Development
Graduation Date: June 2017
Minor in Concept Art
Cumulative G.P.A: 3.7
Studied Abroad in SCAD Hong Kong
SCAD Dean's List

SOFTWARE SKILLS

Photoshop
Illustrator
Autodesk Maya
ZBrush 4R7
Unreal Engine 4
Unity 2017
Quixel Suite 2.0
Substance Painter
UV Layout

PRACTICAL SKILLS

Hard Surface 3D Modeling
Laying out UVs
Conceptual Art Skills
Graphic Design Experience
Playmaker (Unity Visual Scripting)
2D Game Art Creation Pipeline
Experience in Game Theory and Mechanics